DEPARTMENT:

Creative iMedia

Year	Term 1 Topics: R094 - Visual identity and digital graphics		Term 2 Topics: R094 - Visual identity and digital graphics		Term 3 Topics: R094 - Visual identity and digital graphics		Term 4 Topics: R097 - Interactive digital media		Term 5 Topics: R097 - Interactive digital media		Term 6 Topics: R097 - Interactive digital media		
	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	
	1.1 Purpose, elements and	Be able to develop visual		Be able to plan digital	3.1 Tools and techniques of	Be able to create visual	1.1 Types of interactive	Be able to plan interactive	2.1 Technical skills to create		3.1 Techniques to	Be able to create	
	design of visual identity.	identity.	conventions.	graphics for products.	imaging editing software	identity and digital	digital media, content &	digital media.	and/or edit and manage	interactive multimedia	test/check and review	interactive multimedia	
			2.2 Properties of digital	0 F	used to create digital	graphics.	associated hardware.	8	assets for use within	product.	interactive digital media.	products.	
			graphics and use of assets.		graphics.	Brobinosi	1.2 Features & conventions		interactive digital media	product.	3.2 Improvements and	Be able to review	
			2.3 Techniques to plan		3.2 Technical skills to		of interactive digital media.		products.		further developments.	interactive multimedia	
			visual identity and digital		source, create and prepare		1.3 Resources required to		2.2 Technical skills to create		iarther developments.	products.	
			graphics.		assets for use within digital		create interactive digital		interactive digital media.			produces.	
			graphics.		graphics.		media products.		2.3 Techniques to save and				
					3.3 Techniques to save and		1.4 Pre-production &		export/publish interactive				
					export visual identity and		planning documentation &		digital media.				
					digital graphics.		techniques for interactive		digital media.				
10					digital graphics.		digital media.						
10							digital media.						
	Group Differentiation	Links to careers	Group Differentiation	Links to careers	Group Differentiation	Links to careers	Group Differentiation	Links to careers	Group Differentiation	Links to careers	Group Differentiation	Links to careers	
	D1, D2, D3, D4, D5 + D6	Games Developer, Sound	D1, D2, D3, D4, D5 + D6	Games Developer, Sound	D1, D2, D3, D4, D5 + D6	Games Developer, Sound	D1, D2, D3, D4, D5 + D6	Web Designer, Web	D1, D2, D3, D4, D5 + D6	Web Designer, Web	D1, D2, D3, D4, D5 + D6	Web Designer, Web	
	Topics covered - now	Editor, Audio Technician.	Topics covered - now	Editor, Audio Technician,	Topics covered - now	Editor, Audio Technician,	Topics covered - now	Developer, Graphic	Topics covered - now	Developer, Graphic	Topics covered - now	Developer, Graphic	
	stretching and	Video Editor.	stretching and	Video Editor.	stretching and	Video Editor.	stretching and	Designer, Content Creator.	stretching and	Designer, Content Creator.	stretching and	Designer, Content Creator.	
	embeddeding knowledge.		embeddeding knowledge.		embeddeding knowledge.		embeddeding knowledge.		embeddeding knowledge.		embeddeding knowledge.		
	Reading & Extended	Numeracy	Reading & Extended	Numeracy	Reading & Extended	Numeracy	Reading & Extended	Numeracy	Reading & Extended	Numeracy	Reading & Extended	Numeracy	
	Writing	Image and file sizes.	Writing	Image and file sizes.	Writing	Image and file sizes.	Writing	Transition codes and slide	Writing	Transition codes and slide	Writing	Transition codes and slide	
	Accurately describing why		Explaining the properties of		Reviewing content created		Accurately describing why	numbering.	Explaining what technical	numbering.	Reviewing content created	numbering.	
	we use digital graphics		digital graphics including		against a client brief.		we use interactive		skills are required to		against a client brief.		
	including how they can be		how the assets are used.		against a chefte brief.		multimedia products		create, produce and export		ugunist a cheric brien		
	and are used.		now the assets are used.				including how they are		interactive digital media.				
	anu are useu.						used		interactive uigitar meura.				
	SMSC	1	SMSC		SMSC	1	SMSC		SMSC		SMSC	1	
	Students are exposed to a wide variety of media texts								Throughout the course students are directed to consider		Having an awareness of cultural issues and trends is		
	that they may not encounter within their own lives				Students are encouraged to use each other as learning resources, especially within skills building workshops		Within the iMedia classroom students have multiple opportunities to discuss matters of spirituality when		the beliefs and lifestyles of a variety of different		pivotal in understanding how to best design a suitable		
	including promotional mater		views are common discussion		where students have the op			ms of their target audience	communities within modern		product for a given target a	•	
	organisations and charities.		required to consider protecti		discover advanced features		and purpose.	ins of their target addicate	appropriate media content f		produce for a given target a	durchee and purpose.	
	organisacions and charteres.			whilst also evaluating if media texts can be considered		uscover advanced reactives of practical software.		and pulpose.		race and sexuality are all major considerations.			
			appropriate or not in the view of modern society.						. Let an a serie and a serie and a series of the series of				
			appropriate or not in the vie	w of modern society.									
	Topics: R093 - Creative iMed	lia in the media industry	appropriate or not in the vie Topics: R093 - Creative iMed		Topics: R093 - Review Exam	Topics & Exam Preparation	Topics: R093 - Creative iMed	dia in the media industry	Topics: R093 - Creative iMed	ia in the media industry	Topics: R093 - Review Exam	Topics & Exam Preparation	
		,	Topics: R093 - Creative iMed	ia in the media industry	· ·					,			
	Knowledge & Skills:	Why?	Topics: R093 - Creative iMed Knowledge & Skills:	ia in the media industry Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	Knowledge & Skills:	Why?	
	Knowledge & Skills: Understand the media	Why? To understand how the	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre-	ia in the media industry	Knowledge & Skills: Various - fill in gaps in		Knowledge & Skills: Understand the media	Why? To understand how the	Knowledge & Skills: Understand the pre-	,	Knowledge & Skills: Various - fill in gaps in		
	Knowledge & Skills: Understand the media industry and factors	Why?	Topics: R093 - Creative iMed Knowledge & Skills:	ia in the media industry Why? To understand how pre-	Knowledge & Skills:	Why? Preparation for Cambridge	Knowledge & Skills:	Why?	Knowledge & Skills:	Why? To understand how pre-	Knowledge & Skills:	Why? Preparation for Cambridge	
	Knowledge & Skills: Understand the media	Why? To understand how the media industry works and	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and	ia in the media industry Why? To understand how pre- production works and	Knowledge & Skills: Various - fill in gaps in knowledge, address	Why? Preparation for Cambridge Nationals R093 Assessment	Knowledge & Skills: Understand the media industry and factors	Why? To understand how the media industry works and	Knowledge & Skills: Understand the pre- production planning and	Why? To understand how pre- production works and	Knowledge & Skills: Various - fill in gaps in knowledge, address	Why? Preparation for Cambridge Nationals R093 Assessment	
	Knowledge & Skills: Understand the media industry and factors	Why? To understand how the media industry works and how a product is designed.	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and	ia in the media industry Why? To understand how pre- production works and distribution considerations.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit	Why? Preparation for Cambridge Nationals R093 Assessment	Knowledge & Skills: Understand the media industry and factors	Why? To understand how the media industry works and how a product is designed.	Knowledge & Skills: Understand the pre- production planning and	Why? To understand how pre- production works and distribution considerations.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit	Why? Preparation for Cambridge Nationals R093 Assessment	
	Knowledge & Skills: Understand the media industry and factors	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be	Why? Preparation for Cambridge Nationals R093 Assessment	Knowledge & Skills: Understand the media industry and factors	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam	Knowledge & Skills: Understand the pre- production planning and	Why? To understand how pre- production works and distribution considerations. These units will be tested in	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be	Why? Preparation for Cambridge Nationals R093 Assessment	
	Knowledge & Skills: Understand the media industry and factors	Why? To understand how the media industry works and how a product is designed. These units will be tested in	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations.	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult.	Why? Preparation for Cambridge Nationals R093 Assessment	Knowledge & Skills: Understand the media industry and factors influencing product design.	Why? To understand how the media industry works and how a product is designed. These units will be tested in	Knowledge & Skills: Understand the pre- production planning and distribution considerations.	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult.	Why? Preparation for Cambridge Nationals R093 Assessment	
11	Knowledge & Skills: Understand the media Industry and factors influencing product design. Group Differentiation	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment.	Topics: R093 - Creative IMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to areers	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation	Why? Preparation for Cambridge Nationals R093 Assessment Exam.	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers	Knowledge & Skills: Understand the pre- production planning and distribution considerations.	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation	Why? Preparation for Cambridge Nationals R093 Assessment Exam.	
11	Knowledge & Skills: Understand the media industry and factors influencing product design.	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations.	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult.	Why? Preparation for Cambridge Nationals R093 Assessment Exam.	Knowledge & Skills: Understand the media industry and factors influencing product design.	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment.	Knowledge & Skills: Understand the pre- production planning and distribution considerations.	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult.	Why? Preparation for Cambridge Nationals R093 Assessment Exam.	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Unks to careers Games Developer, Sound Editor, Audio Technician,	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Unks to careers Games Developer, Sound	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Unks to careers Games Developer, Sound	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Unks to careers Games Developer, Sound	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam sessement. Uinks to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Unkt to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Unks to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound Editor, Audio Technician,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Unks to careers Games Developer, Sound Editor, Audio Technician,	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam sessement. Uinks to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Unkt to careers Games Developer, Sound Editor, Audio Technician,	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound Editor, Audio Technician,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Toplis covered - now stretching and embeddeding knowledge.	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor.	Topics: R093 - Creative IMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge.	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention.	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge.	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor.	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge.	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention.	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how the media industry works and. how a product is designed. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to acreers Games Developer, Sound Editor, Audio Technician, Video Editor.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor.	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor.	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and	Topics: R093 - Creative IMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading &	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading &	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Techniclan, Video Editor. Numeracy All previous numeracy	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Techniclan, Video Editor. Numeracy All previous numeracy	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design.	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content.	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design.	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content.	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Techniclan, Video Editor. Numeracy All previous numeracy	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions.	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content.	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the Accurately describing the media industry and factors influencing product design. SMSC	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions.	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content.	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design.	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions.	Topics: R093 - Creative IMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations.	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content.	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content.	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC Within the academic study of	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. of iMedia, students explore	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files.	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound Editor, Audio Technican, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de Media, students have multi	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. velopment within Creative ple opportunities to work	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam sessement. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race,	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content.	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the Accurately describing the media industry and factors influencing product design. SMSC	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. of iMedia, students explore	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Unks to careers Games Developer, Sound Editor, Audio Technican, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de iMedia, students have multi collaboratively in order to s	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. velopment within Creative ple opportunities to work nare ideas and learn from	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Discussion and debates take gender inequality, and politi other topics that can divide	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race, cal views amongst many apinion. In order to foster a	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable ski	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. Ills (accurate retention and me, organising work,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing, product design. SMSC Within the academic study of how the use of media technol media technol	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. biologies and deployment of have a huge social impact,	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte induding promotional mater	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and ime, organising work,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de iMedia, students have multi collaboratively in order to s one another. An ability to c	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Unks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. velopment within Creative ple opportunities to work hare ideas and learn from mmunicate ideas effectively	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Discussion and debates take gender inequality, and politi other topics that can divide a supportive atmosphere for t1	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam sasessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race, cal views amongst many opinion. In order to foster a nees sometimes difficult	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable ski recall over long periods of ti	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. Ills (accurate retention and me, organising work,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC Within the academic study of how the use of media technin media techs society can including looking at prevale	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. fi Media, students explore logies and deployment of have a huge social impact, nt case studies of social	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk recall over long periods of t	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and ime, organising work,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de iMedia, students have multi collaboratively in order to s one another. An ability to co is the main focus for all prac	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor - Using media codes and transitions. velopment within Creative ple opportunities to work hare ideas and learn from mmunicate ideas effectively tical activities and to	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Discussion and debates take gender inequality, and politi other topics that can divide supportive atmosphere for th	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race, cal views amongst many pinion. In order to foster a nese sometimes difficult en to ensure that students	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable ski recall over long periods of ti	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. Ills (accurate retention and me, organising work,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC Within the academic study of how the use of media technomedia texts into society can including looking at prevale movements fuelled by open	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Unks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. of iMedia, students explore plogies and deployment of have a huge social impact, nt case studies of social	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte induding promotional mater	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk recall over long periods of t	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and ime, organising work,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de iMedia, students have multi collaboratively in order to s one another. An ability to c	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor - Using media codes and transitions. velopment within Creative ple opportunities to work hare ideas and learn from mmunicate ideas effectively tical activities and to	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Discussion and debates take gender inequality, and politi other topics that can divide supportive atmosphere for tt conversations, steps are takk know they are in an environ	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race, cal views amongst many apinion. In order to foster a nese sometimes difficult ent ones their students	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable ski recall over long periods of ti	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. Ills (accurate retention and me, organising work,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC Within the academic study of how the use of media technor media texts into society can including looking at prevale movements fuelled by open media. These discussions are	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. filMedia, students explore plogies and deployment of have a huge social impact, nt case studies of social source and user generated commonly linked to current	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte induding promotional mater	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk recall over long periods of t	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and ime, organising work,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de iMedia, students have multi collaboratively in order to s one another. An ability to co is the main focus for all prac	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor - Numeracy Using media codes and transitions. velopment within Creative ple opportunities to work hare ideas and learn from mmunicate ideas effectively tical activities and to	Topics: R093 - Creative IMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Discussion and debates take gender inequality, and politi other topics that can divide a supportive atmosphere for til conversations, steps are takk know they are in an environ dassmates will listen with re	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam sasessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race, cal views amongst many opinion. In order to foster a see sometimes difficult en to ensure that students ment where their spect and guestions can be	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable ski recall over long periods of ti	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. Links Links (accurate retention and me, organising work,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC Within the academic study of how the use of media technomedia texts into society can including looking at prevale movements fuelled by open	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. filMedia, students explore plogies and deployment of have a huge social impact, nt case studies of social source and user generated commonly linked to current	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte induding promotional mater	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk recall over long periods of t	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and ime, organising work,	
11	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC In order to support social de iMedia, students have multi collaboratively in order to s one another. An ability to co is the main focus for all prac	Why? To understand how the media industry works and how a product is designed. These units will be tested ir an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor - Numeracy Using media codes and transitions. velopment within Creative ple opportunities to work hare ideas and learn from mmunicate ideas effectively tical activities and to	Topics: R093 - Creative iMed Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Discussion and debates take gender inequality, and politi other topics that can divide supportive atmosphere for tt conversations, steps are takk know they are in an environ	ia in the media industry Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam sasessment. Uinks to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. place regarding race, cal views amongst many opinion. In order to foster a see sometimes difficult en to ensure that students ment where their spect and guestions can be	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable ski recall over long periods of ti	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. Links Links (accurate retention and me, organising work,	Knowledge & Skills: Understand the media industry and factors influencing product design. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the media industry and factors influencing product design. SMSC Within the academic study of how the use of media technor media texts into society can including looking at prevale movements fuelled by open media. These discussions are	Why? To understand how the media industry works and how a product is designed. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy Using media codes and transitions. filMedia, students explore plogies and deployment of have a huge social impact, nt case studies of social source and user generated commonly linked to current	Knowledge & Skills: Understand the pre- production planning and distribution considerations. Group Differentiation D1, D2, D3, D4, D5 + D6 Topics covered - now stretching and embeddeding knowledge. Reading & Extended Writing Accurately describing the pre-production planning and distribution considerations. SMSC Students are exposed to a w that they may not encounte induding promotional mater	Why? To understand how pre- production works and distribution considerations. These units will be tested in an external exam assessment. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy File compression and image/audio files. ide variety of media texts r within their own lives	Knowledge & Skills: Various - fill in gaps in knowledge, address misconceptions and revisit topics highlighted to be difficult. Group Differentiation D1, D3, D4 + D6 Lots of small group intervention. Reading & Extended Writing All previous reading & extended writing content. SMSC Developing transferrable sk recall over long periods of t	Why? Preparation for Cambridge Nationals R093 Assessment Exam. Links to careers Games Developer, Sound Editor, Audio Technician, Video Editor. Numeracy All previous numeracy content. ills (accurate retention and ime, organising work,	